

Totality

The aim of the game:

Working together, players slide the counter across several adjacent numbers, adding them up to make a 'running' total.

Materials: one transparent counter
 game board

How to play:

1. Player 1 chooses a target sum to reach. This is the total both players try to make.
2. Player 2 places the counter on the game board over one of the numbers and says that number.
3. Player 1 moves the counter in any direction along a line segment to a neighboring number and announces the total of the two numbers.
4. Player 2 moves the counter to cover a neighboring number, adds on that number, and announces the "running" total (the previous sum plus the new number is the "running total").
5. Players take turns and slide the counter to cover a neighboring number. They add that number to the "running" total.
6. No 'jumping' is allowed. The numbers used must be neighboring or connected by a line.

Extensions:

- Play as a solitary game. Challenge yourself to create the path to the target number.
- As players are creating the path – a player cannot immediately backtrack to a number. Example: Player A moves the counter from 6 to 2. Player B cannot move back to 6.
- Play to win: Be the player to make the final slide so that the chosen target is reached exactly. Making the total go above the target loses you the game.

